

RESOLUTION OF THE CITY OF GLOUCESTER CITY
County of Camden, State of New Jersey
#R 205 - 2023

**RESOLUTION AUTHORIZING THE SALE AT PUBLIC AUCTION OF
CITY-OWNED VEHICLES AND EQUIPMENT**

WHEREAS, the City of Gloucester City has ownership of the equipment described below:

- | | |
|---------------------------------|---------|
| 1. 2002 F-250 Pick-up | #43763 |
| 2. 1995 Zettelmeyer Loader | #01130 |
| 3. 2006 Elgin Sweeper | #P4741D |
| 4. 2001 Leaf Vacuum & Truck Box | #3138 |

WHEREAS, N.J.S.A. 40A:12-13 permits a municipality to dispose of equipment no longer needed for public use by way of public sale to the highest bidder; and

WHEREAS, Gloucester City and Bellmawr will be joining together to conduct this public auction with said auction taking place at the Borough of Bellmawr, 1040 Creek Rd., Bellmawr, NJ; and

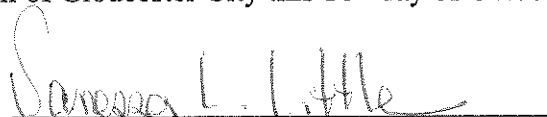
WHEREAS, the Mayor and Common Council wish to authorize such a sale with respect to the aforesaid equipment;

NOW, THEREFORE, BE IT RESOLVED by the Mayor and Common Council of the City of Gloucester City as follows:

1. The equipment/vehicles identified above, which are owned by the City of Gloucester City and no longer needed for public use may be sold at public sale to the highest bidder pursuant to N.J.S.A. 40A:-12-13.
2. The date of the sale shall be November 4, 2023 at 10:00 AM at the Borough of Bellmawr, 1040 Creek Rd., Bellmawr, NJ 08031. The Clerk shall advertise the sale in the Gloucester City News.
3. Upon completion of the bidding, the highest bid may be accepted or all the bids may be rejected. The terms are cash, local check w/ bank letter of credit. Everything sold as is where is.
4. The Clerk shall make note of the governing body's right to reject all bids in the public advertisement and at the time of the sale.
5. Inspection of the equipment may be arranged by contacting the Public Works Department at 856-456-0781.


Dayl R. Baile, Mayor

Adopted by the Mayor and Common Council of Gloucester City this 16th day of October, 2023.


Vanessa L. Little, City Clerk